

PA.044

Phoneme Segmenting

The Sound Game



### Objective

The student will segment phonemes in words.



### **Materials**

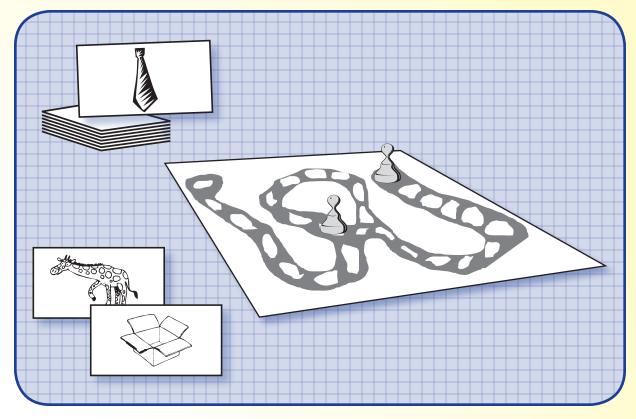
- ▶ The Sound Game board (Activity Master PA.044.AM1a PA.044.AM1b)
- Copy on card stock, assemble, and laminate.
- Two-to-five phoneme picture cards (Activity Master PA.044.AM2a PA.044.AM2b) Game pieces (e.g., counters)



#### **Activity**

#### Students count phonemes in words while playing a board game.

- 1. Place the Sound Game board and phoneme picture cards face down in a stack on a flat surface. Place game pieces at START.
- 2. Taking turns, students pick up a picture card, name the picture, and segment the word into phonemes (e.g., "tie,  $/t//\overline{i}/$ ").
- 3. Move game piece the corresponding number of spaces.
- 4. Continue until all students reach the END space.
- 5. Peer evaluation





## Extensions and Adaptations

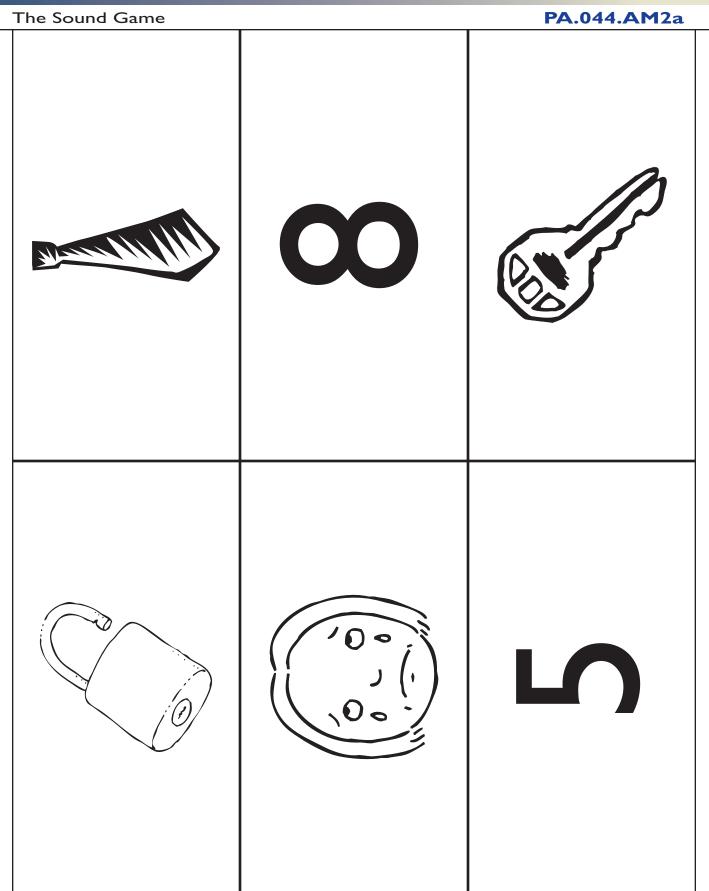
- Play using other phoneme picture cards.
- Count syllables in words.

The Sound Game PA.044.AMIa



PA.044.AMIb The Sound Game

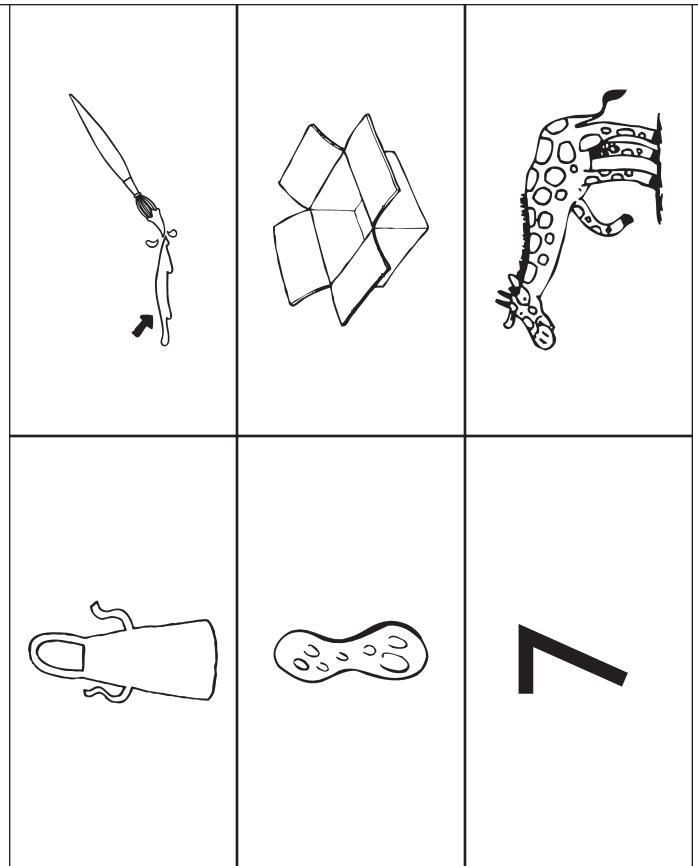




phoneme picture cards: tie-2, eight-2, key-2, lock-3, cry-3, five-3



PA.044.AM2b The Sound Game



phoneme picture cards: paint-4, box-4, giraffe-4, apron-5, peanut-5, seven-5

